

An Introduction to Lagrangian Mechanics

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1 What is Lagrangian mechanics?

Lagrangian mechanics is a formulation of classical mechanics built around a scalar function

$$L(q, \dot{q}, t) = T(q, \dot{q}, t) - V(q, t),$$

where

- $q = (q_1, \dots, q_n)$ are *generalized coordinates*,
- $\dot{q} = (\dot{q}_1, \dots, \dot{q}_n)$ are *generalized velocities*,
- T is kinetic energy,
- V is potential energy.

Its main advantage is that it handles constraints and non-Cartesian coordinates naturally. For many problems, especially pendulums, rigid bodies, and robot manipulators, Newton's law written in Cartesian coordinates is awkward, while the Lagrangian method is systematic.

A good mental model is this:

Choose coordinates that describe the configuration; write down the total kinetic and potential energies; then apply the Euler–Lagrange equations.

2 Configuration space and generalized coordinates

A mechanical system does not need to be described by Cartesian coordinates of every particle. Instead, we use a minimal set of variables that determine the configuration.

2.1 Examples

- A particle in the plane: $q = (x, y)$.
- A pendulum of fixed length ℓ : one angle $q = \theta$.
- A planar 2-link robot arm: joint angles $q = (q_1, q_2)$.

The set of all possible configurations is called the *configuration space*. Locally, one may view it as an n -dimensional manifold with coordinates $q_1, \dots, q_n$.

3 The principle of stationary action

Given a path $q(t)$ on $[t_1, t_2]$, define the *action*

$$S[q] = \int_{t_1}^{t_2} L(q(t), \dot{q}(t), t) dt.$$

The physical trajectory is characterized by the condition that $S[q]$ is stationary under small variations $\delta q(t)$ with fixed endpoints:

$$\delta q(t_1) = \delta q(t_2) = 0.$$

This yields the Euler–Lagrange equations.

3.1 Derivation of the Euler–Lagrange equations

Let $q_\varepsilon(t) = q(t) + \varepsilon \eta(t)$, where $\eta(t_1) = \eta(t_2) = 0$. Then

$$\left. \frac{d}{d\varepsilon} S[q_\varepsilon] \right|_{\varepsilon=0} = \int_{t_1}^{t_2} \sum_{i=1}^n \left(\frac{\partial L}{\partial q_i} \eta_i + \frac{\partial L}{\partial \dot{q}_i} \dot{\eta}_i \right) dt.$$

Integrating the second term by parts,

$$\int_{t_1}^{t_2} \frac{\partial L}{\partial \dot{q}_i} \dot{\eta}_i dt = \left[\frac{\partial L}{\partial \dot{q}_i} \eta_i \right]_{t_1}^{t_2} - \int_{t_1}^{t_2} \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) \eta_i dt.$$

The boundary term vanishes because $\eta_i(t_1) = \eta_i(t_2) = 0$. Hence

$$\delta S = \int_{t_1}^{t_2} \sum_{i=1}^n \left(\frac{\partial L}{\partial q_i} - \frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} \right) \eta_i dt.$$

Since the η_i are arbitrary, we obtain

$$\boxed{\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = 0, \quad i = 1, \dots, n.}$$

These are the Euler–Lagrange equations.

4 How to build the Lagrangian

For many systems,

$$L = T - V.$$

The practical recipe is:

- (a) Choose generalized coordinates q .
- (b) Express the position of each mass in terms of q .
- (c) Differentiate to get velocities, hence kinetic energy T .
- (d) Write the potential energy V .
- (e) Compute

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = 0.$$

4.1 Kinetic energy in quadratic form

For many finite-dimensional mechanical systems,

$$T(q, \dot{q}) = \frac{1}{2} \dot{q}^T M(q) \dot{q},$$

where $M(q)$ is the *mass matrix*, symmetric and typically positive definite. Then

$$L(q, \dot{q}) = \frac{1}{2} \dot{q}^T M(q) \dot{q} - V(q).$$

This form is extremely common in robotics.

5 First examples

5.1 Free particle in $\mathbb{R}^n$

Take $q = x \in \mathbb{R}^n$. The kinetic energy is

$$T = \frac{1}{2} m \dot{x}^T \dot{x}, \quad V = 0.$$

So

$$L = \frac{1}{2} m \dot{x}^T \dot{x}.$$

The Euler–Lagrange equations give

$$\frac{d}{dt}(m\dot{x}) = 0 \quad \implies \quad m\ddot{x} = 0.$$

Thus the velocity is constant.

5.2 Particle in a potential

If

$$L = \frac{1}{2} m \dot{x}^T \dot{x} - V(x),$$

then

$$m\ddot{x} + \nabla V(x) = 0,$$

or equivalently

$$m\ddot{x} = -\nabla V(x).$$

This recovers Newton’s second law with conservative force $F = -\nabla V$.

6 Classic example: the simple pendulum

A pendulum of mass m and length ℓ moves in a vertical plane. Use the angle θ from the downward vertical.

6.1 Geometry

Its position is

$$x = \ell \sin \theta, \quad y = -\ell \cos \theta.$$

Hence

$$\dot{x} = \ell \cos \theta \dot{\theta}, \quad \dot{y} = \ell \sin \theta \dot{\theta},$$

so

$$\dot{x}^2 + \dot{y}^2 = \ell^2 \dot{\theta}^2.$$

6.2 Lagrangian

The kinetic energy is

$$T = \frac{1}{2} m \ell^2 \dot{\theta}^2.$$

The potential energy may be taken as

$$V = mg\ell(1 - \cos \theta).$$

Thus

$$L = \frac{1}{2} m \ell^2 \dot{\theta}^2 - mg\ell(1 - \cos \theta).$$

6.3 Equation of motion

Compute

$$\frac{\partial L}{\partial \dot{\theta}} = m\ell^2 \dot{\theta}, \quad \frac{\partial L}{\partial \theta} = -mg\ell \sin \theta.$$

Therefore

$$m\ell^2 \ddot{\theta} + mg\ell \sin \theta = 0.$$

After dividing by $m\ell$,

$$\ddot{\theta} + \frac{g}{\ell} \sin \theta = 0.$$

For small angles, $\sin \theta \approx \theta$, giving the linear approximation

$$\ddot{\theta} + \frac{g}{\ell} \theta = 0,$$

which is simple harmonic motion.

7 Classic example: a particle in polar coordinates

Consider a particle of mass m moving in the plane. In polar coordinates (r, ϕ) ,

$$x = r \cos \phi, \quad y = r \sin \phi.$$

Then

$$\dot{x}^2 + \dot{y}^2 = \dot{r}^2 + r^2 \dot{\phi}^2,$$

so

$$T = \frac{1}{2}m(\dot{r}^2 + r^2 \dot{\phi}^2).$$

If the potential is central, $V = V(r)$, then

$$L = \frac{1}{2}m(\dot{r}^2 + r^2 \dot{\phi}^2) - V(r).$$

The Euler–Lagrange equations become

$$m\ddot{r} - mr\dot{\phi}^2 + V'(r) = 0,$$

and

$$\frac{d}{dt}(mr^2\dot{\phi}) = 0.$$

Thus

$$mr^2\dot{\phi} = \text{constant}.$$

This is angular momentum conservation. The angle ϕ is a *cyclic coordinate*: L does not depend explicitly on ϕ .

8 Conserved quantities

8.1 Generalized momentum

For each coordinate q_i , define the conjugate momentum

$$p_i = \frac{\partial L}{\partial \dot{q}_i}.$$

If L does not depend on q_i explicitly, then

$$\frac{\partial L}{\partial q_i} = 0 \quad \implies \quad \dot{p}_i = 0.$$

So p_i is conserved.

Such a coordinate is called *cyclic* or *ignorable*.

8.2 Energy

Define the energy function

$$E(q, \dot{q}, t) = \sum_{i=1}^n \dot{q}_i \frac{\partial L}{\partial \dot{q}_i} - L.$$

If L has no explicit time dependence, then E is conserved.

For a standard mechanical system with

$$L = T - V,$$

and where T is quadratic in velocities, one gets

$$E = T + V.$$

9 Classic example: the Atwood machine

Consider two masses m_1, m_2 connected by a massless string over an ideal pulley. Let x be the downward displacement of m_1 . Because the string length is fixed, the other mass moves by $-x$.

9.1 Lagrangian

Both masses have speed $|\dot{x}|$. Hence

$$T = \frac{1}{2}m_1\dot{x}^2 + \frac{1}{2}m_2\dot{x}^2 = \frac{1}{2}(m_1 + m_2)\dot{x}^2.$$

If downward is positive for m_1 , then a convenient potential is

$$V = -m_1gx + m_2gx = (m_2 - m_1)gx.$$

So

$$L = \frac{1}{2}(m_1 + m_2)\dot{x}^2 - (m_2 - m_1)gx.$$

9.2 Equation of motion

The Euler–Lagrange equation gives

$$(m_1 + m_2)\ddot{x} - (m_1 - m_2)g = 0,$$

hence

$$\ddot{x} = \frac{m_1 - m_2}{m_1 + m_2}g.$$

The constraint was handled automatically by choosing one coordinate.

10 Why constraints are easier here

Suppose a particle is constrained to move on a circle of radius R . In Cartesian coordinates one must enforce

$$x^2 + y^2 = R^2.$$

In Lagrangian mechanics it is better to parameterize the constraint directly:

$$x = R \cos \theta, \quad y = R \sin \theta.$$

Then the constraint disappears from the equations, and θ is the only variable.

This is a major conceptual advantage:

Instead of writing forces of constraint explicitly, choose coordinates that already respect the constraint.

11 Small oscillations near equilibrium

Suppose q_* is an equilibrium point of a conservative system with

$$L = \frac{1}{2} \dot{q}^T M(q) \dot{q} - V(q).$$

At equilibrium,

$$\nabla V(q_*) = 0.$$

For small perturbations $\eta = q - q_*$, approximate

$$M(q) \approx M(q_*) = M_*,$$

and

$$V(q) \approx V(q_*) + \frac{1}{2} \eta^T K \eta, \quad K = \nabla^2 V(q_*).$$

Then

$$L_{\text{lin}}(\eta, \dot{\eta}) = \frac{1}{2} \dot{\eta}^T M_* \dot{\eta} - \frac{1}{2} \eta^T K \eta,$$

and the linearized equations are

$$M_* \ddot{\eta} + K \eta = 0.$$

This is the starting point for normal modes and vibration analysis.

12 Robotics example: a single rotary joint under gravity

A rigid link of length ℓ and mass m rotates in a vertical plane about one end. Let q be the joint angle, measured from the downward vertical. Assume the center of mass is at distance c from the joint, and the moment of inertia about the center of mass is I_{cm} .

12.1 Kinetic and potential energy

The center of mass moves on a circle of radius c , so its translational kinetic energy is

$$T_{\text{trans}} = \frac{1}{2} m c^2 \dot{q}^2.$$

The rotational kinetic energy about the center of mass is

$$T_{\text{rot}} = \frac{1}{2} I_{\text{cm}} \dot{q}^2.$$

Hence

$$T = \frac{1}{2} (I_{\text{cm}} + m c^2) \dot{q}^2.$$

The potential energy is

$$V = m g c (1 - \cos q).$$

Therefore

$$L = \frac{1}{2} (I_{\text{cm}} + m c^2) \dot{q}^2 - m g c (1 - \cos q).$$

12.2 Equation of motion

The Euler–Lagrange equation gives

$$(I_{\text{cm}} + m c^2) \ddot{q} + m g c \sin q = 0.$$

This is the rigid-link analogue of the pendulum equation.

In robotics, this is the dynamics of one revolute joint with gravity.

13 Robotics example: a planar 2-link manipulator

This is a standard model in robot dynamics.

13.1 Setup

Consider two planar revolute joints with angles

$$q = \begin{bmatrix} q_1 \\ q_2 \end{bmatrix}.$$

Let

- ℓ_1, ℓ_2 be link lengths,
- c_1, c_2 be center-of-mass distances from the upstream joints,
- m_1, m_2 be masses,
- I_1, I_2 be planar moments of inertia about the centers of mass.

The first center of mass is at

$$p_1 = \begin{bmatrix} c_1 \cos q_1 \\ c_1 \sin q_1 \end{bmatrix},$$

and the second at

$$p_2 = \begin{bmatrix} \ell_1 \cos q_1 + c_2 \cos(q_1 + q_2) \\ \ell_1 \sin q_1 + c_2 \sin(q_1 + q_2) \end{bmatrix}.$$

13.2 Velocities

Differentiating,

$$\dot{p}_1 = \begin{bmatrix} -c_1 \sin q_1 \dot{q}_1 \\ c_1 \cos q_1 \dot{q}_1 \end{bmatrix}, \quad \|\dot{p}_1\|^2 = c_1^2 \dot{q}_1^2.$$

For the second link,

$$\|\dot{p}_2\|^2 = \ell_1^2 \dot{q}_1^2 + c_2^2 (\dot{q}_1 + \dot{q}_2)^2 + 2\ell_1 c_2 \cos q_2 \dot{q}_1 (\dot{q}_1 + \dot{q}_2).$$

13.3 Energy

Hence

$$T = \frac{1}{2} m_1 c_1^2 \dot{q}_1^2 + \frac{1}{2} I_1 \dot{q}_1^2 + \frac{1}{2} m_2 \|\dot{p}_2\|^2 + \frac{1}{2} I_2 (\dot{q}_1 + \dot{q}_2)^2.$$

After collecting terms, this can be written as

$$T = \frac{1}{2} \dot{q}^T M(q) \dot{q},$$

where

$$M(q) = \begin{bmatrix} a + 2b \cos q_2 & d + b \cos q_2 \\ d + b \cos q_2 & d \end{bmatrix},$$

with

$$a = I_1 + I_2 + m_1 c_1^2 + m_2 (\ell_1^2 + c_2^2), \quad b = m_2 \ell_1 c_2, \quad d = I_2 + m_2 c_2^2.$$

If the vertical coordinate is the second component, then the potential energy is

$$V = m_1 g c_1 \sin q_1 + m_2 g (\ell_1 \sin q_1 + c_2 \sin(q_1 + q_2)).$$

Thus

$$L(q, \dot{q}) = \frac{1}{2} \dot{q}^T M(q) \dot{q} - V(q).$$

13.4 Equation structure

Carrying out the Euler–Lagrange equations leads to the standard robot form

$$\boxed{M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau,}$$

where

- $M(q)$ is the mass matrix,
- $C(q, \dot{q})\dot{q}$ contains Coriolis and centrifugal terms,
- $g(q) = \nabla_q V(q)$ is the gravity vector,
- τ is the vector of actuator torques.

For the passive case, $\tau = 0$.

One convenient expression is

$$g(q) = \begin{bmatrix} (m_1 c_1 + m_2 \ell_1) g \cos q_1 + m_2 c_2 g \cos(q_1 + q_2) \\ m_2 c_2 g \cos(q_1 + q_2) \end{bmatrix}.$$

A corresponding choice for the velocity-dependent terms is

$$C(q, \dot{q})\dot{q} = \begin{bmatrix} -b \sin q_2 (2\dot{q}_1 \dot{q}_2 + \dot{q}_2^2) \\ b \sin q_2 \dot{q}_1^2 \end{bmatrix}.$$

This example is important because it is essentially the prototype for rigid-body robot dynamics.

14 Robotics example: cart–pole

The cart–pole is a canonical control and robotics system.

14.1 Coordinates

Let

$$q = \begin{bmatrix} x \\ \theta \end{bmatrix},$$

where x is the cart position and θ is the pendulum angle from the upward vertical. Let the cart mass be M , the pole bob mass be m , and the pole length be ℓ .

The bob position is

$$p = \begin{bmatrix} x + \ell \sin \theta \\ \ell \cos \theta \end{bmatrix}.$$

Hence

$$\dot{p} = \begin{bmatrix} \dot{x} + \ell \cos \theta \dot{\theta} \\ -\ell \sin \theta \dot{\theta} \end{bmatrix},$$

so

$$\|\dot{p}\|^2 = \dot{x}^2 + 2\ell \cos \theta \dot{x} \dot{\theta} + \ell^2 \dot{\theta}^2.$$

14.2 Lagrangian

Thus

$$T = \frac{1}{2} M \dot{x}^2 + \frac{1}{2} m \|\dot{p}\|^2 = \frac{1}{2} (M + m) \dot{x}^2 + m \ell \cos \theta \dot{x} \dot{\theta} + \frac{1}{2} m \ell^2 \dot{\theta}^2.$$

The potential energy is

$$V = m g \ell \cos \theta.$$

So

$$L = \frac{1}{2} (M + m) \dot{x}^2 + m \ell \cos \theta \dot{x} \dot{\theta} + \frac{1}{2} m \ell^2 \dot{\theta}^2 - m g \ell \cos \theta.$$

14.3 Equations

The Euler–Lagrange equations yield

$$(M + m)\ddot{x} + m\ell(-\sin\theta\dot{\theta}^2 + \cos\theta\ddot{\theta}) = u,$$

and

$$m\ell^2\ddot{\theta} + m\ell\cos\theta\ddot{x} - mg\ell\sin\theta = 0,$$

where u is the horizontal control force on the cart.

This example shows how Lagrangian mechanics naturally incorporates actuation.

15 The robot form in general

For many mechanical systems used in robotics,

$$L(q, \dot{q}) = \frac{1}{2}\dot{q}^T M(q)\dot{q} - V(q).$$

Then the equations can be organized as

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau.$$

This form is fundamental because:

- it separates inertia, velocity coupling, and gravity,
- it is coordinate-based and systematic,
- it is directly used in robot control, estimation, and simulation.

Some structural facts are worth remembering:

- $M(q)$ is symmetric,
- under mild assumptions, $M(q)$ is positive definite,
- $g(q) = \nabla_q V(q)$,
- velocity-dependent terms arise from derivatives of $M(q)$.

16 Common mistakes

- (a) **Using too many coordinates.** Prefer minimal generalized coordinates.
- (b) **Forgetting that T depends on velocities through the chain rule.**
- (c) **Sign mistakes in potential energy.** Fix a reference and keep it consistent.
- (d) **Confusing $\partial L/\partial q_i$ with $d(\partial L/\partial \dot{q}_i)/dt$.**
- (e) **Linearizing too early.** Derive the exact equation first, then approximate if needed.

17 A compact derivation checklist

When solving a new problem, use the following template.

- (a) Pick generalized coordinates q .
- (b) Write all positions as functions of q .
- (c) Differentiate to obtain velocities.

(d) Compute

$$T = \sum \frac{1}{2} m_i v_i^2 + \sum \frac{1}{2} \omega_i^T I_i \omega_i.$$

(e) Compute V .

(f) Form $L = T - V$.

(g) Apply

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = Q_i^{\text{nc}},$$

if non-conservative generalized forces Q_i^{nc} are present.

Here Q_i^{nc} can represent input torques, friction models, or external forcing. In robotics, one often writes them collectively as τ_i .

18 Brief note on Noether's principle

A full treatment belongs to advanced mechanics, but one simple slogan is important:

Continuous symmetry implies conservation law.

Examples:

- Invariance under time translation $\Rightarrow$ energy conservation.
- Invariance under spatial translation $\Rightarrow$ linear momentum conservation.
- Invariance under rotation $\Rightarrow$ angular momentum conservation.

For beginner use, the practical version is:

- if L does not depend on a coordinate, the associated generalized momentum is conserved;
- if L does not depend explicitly on time, energy is conserved.

19 Where to go next

A natural progression is:

- (a) constrained systems with Lagrange multipliers,
- (b) Hamiltonian mechanics,
- (c) rigid-body dynamics on $\text{SO}(3)$ and $\text{SE}(3)$,
- (d) geometric mechanics and analytical mechanics for robotics.

For robotics in particular, the next important topic is how Lagrangian dynamics leads to the manipulator equation

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau,$$

and how this connects to computed-torque control, inverse dynamics, and trajectory optimization.

Appendix: a few useful formulas

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = 0,$$

$$p_i = \frac{\partial L}{\partial \dot{q}_i},$$

$$E = \sum_i \dot{q}_i \frac{\partial L}{\partial \dot{q}_i} - L,$$

$$T = \frac{1}{2} \dot{q}^T M(q) \dot{q},$$

$$L = T - V.$$